## Tuesday at a Glance

<table>
<thead>
<tr>
<th>Time</th>
<th>Hall F</th>
<th>Hall E1</th>
<th>Hall E2</th>
<th>Hall G</th>
<th>Hall H</th>
<th>Hall D</th>
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<tbody>
<tr>
<td>09:00-10:30</td>
<td>Opening Plenary – Hall D</td>
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<td>Opening Plenary – Jun Rekimoto</td>
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### 11:30-13:00

- **DESIGN EXPO**
  - Getting Down to Business
  - PAPERS: Managing Multiple Tasks
  - PAPERS: Ambient Intelligence

### 14:30-16:00

- **PAPERS/SHORT TALKS**
  - Robots I
  - PAPERS: 3D-2D
  - PAPERS: Universal Usability
  - DEMOS: Computer-Supported Interactions
  - PANEL: Video Visions of the Future: A Review

### 16:30-18:00

- **PAPERS/SHORT TALKS**
  - Robots II
  - PAPERS: Speech and Sound
  - PAPERS: In the Classroom
  - DEMOS: Engaging the Digital Environment
  - PANEL: Connecting With Large Market Customers

## Wednesday at a Glance

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<td>09:00-10:30</td>
<td>Designing the Humane Interface</td>
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### 11:30-13:00

- **DESIGN EXPO**
  - Stories on UX Design/Pencil
  - PAPERS: Interruptions, Interruptions
  - STUDENT COMPETITION: Finalists Presentation
  - PAPERS: Phone Call, Phone Call
  - PAPERS: Can You Feel Me Now?
  - PANEL: Enhancing Independence of Older People

### 14:30-16:00

- **PANEL**
  - Hands-on Design Experience
  - DEMOS: Measuring Usability
  - SPECIAL AREA: Ambient Intelligence

### 16:30-18:00

- **PAPERS**
  - CHI FRINGE
  - PAPERS: Search and You Will Find
  - PAPERS: Design Methods
  - DEMOS: Enabling Alternative Interactions
  - INVITED SESSION: Emerging Initiatives in HCI

## Thursday at a Glance

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### 11:30-13:00

- **NO SESSION**
- PAPERS: Online Trust
- PAPERS: Telephones, Sickness and Affect
- SPECIAL AREA: Mobile Communications
- PANEL: How to Trust Robots Further Than...?

### 14:30-16:00

- **NO SESSION**
- CHI FRINGE 2
- PAPERS: MultiModal Creation
- DEMOS: Games and Virtual Environments
- PANEL: Interface and Interactions in Driving

### 16:30-18:00

- **Closing Plenary – Hall D**
  - The Future of Designing Experiences – Tim Brown